

## Division 3 Oceanic League of Legends Intervarsity Intervarsity Division 3 Ladder

Played	Wins	Losses	Forfeits	BYEs	Points	WR*
3	3	0	0	0	3	100%
4	3	1	0	0	3	75%
3	2	1	0	0	2	67%
4	2	2	0	0	2	50%
3	1	2	0	0	1	33%
3	1	2	0	0	1	33%
3	1	2	0	0	1	33%
3	0	3	0	0	0	0%
	3 4 3 4 3 3	3 3 4 3 3 2 4 2 3 1 3 1	3 3 0 4 3 1 3 2 1 4 2 2 3 1 2 3 1 2	3 3 0 0 4 3 1 0 3 2 1 0 4 2 2 0 3 1 2 0 3 1 2 0 3 1 2 0	3     3     0     0     0       4     3     1     0     0       3     2     1     0     0       4     2     2     0     0       3     1     2     0     0       3     1     2     0     0       3     1     2     0     0	4     3     1     0     0     3       3     2     1     0     0     2       4     2     2     0     0     2       3     1     2     0     0     1       3     1     2     0     0     1       3     1     2     0     0     1

<sup>\*</sup> The **WR** column is a **Win Ratio**. It calculates the number of points received, out of the number of points possible, and is the basis for ranking the ladders. It is a fair measure, especially if teams do not play an equal number of matches.

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